

Certified Derivation of Small-Step From Big-Step Skeletal Semantics

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Context

Different Operational Semantics

- ▷ Natural Semantics (Big-Step):

$$\frac{s, e_1 \Downarrow v_1 \quad s, e_2 \Downarrow v_2 \quad v_1 + v_2 = v}{s, \text{Plus}(e_1, e_2) \Downarrow v}$$

- ▷ Structural Operational Semantics (Small-Step):

$$\frac{s, e_1 \rightarrow s, e'_1}{s, \text{Plus}(e_1, e_2) \rightarrow s, \text{Plus}(e'_1, e_2)} \quad \dots$$

▷ Context Based Reduction Semantics:

$$C ::= [\cdot] \mid \text{Plus}(C, e) \mid \text{Plus}(v, C)$$

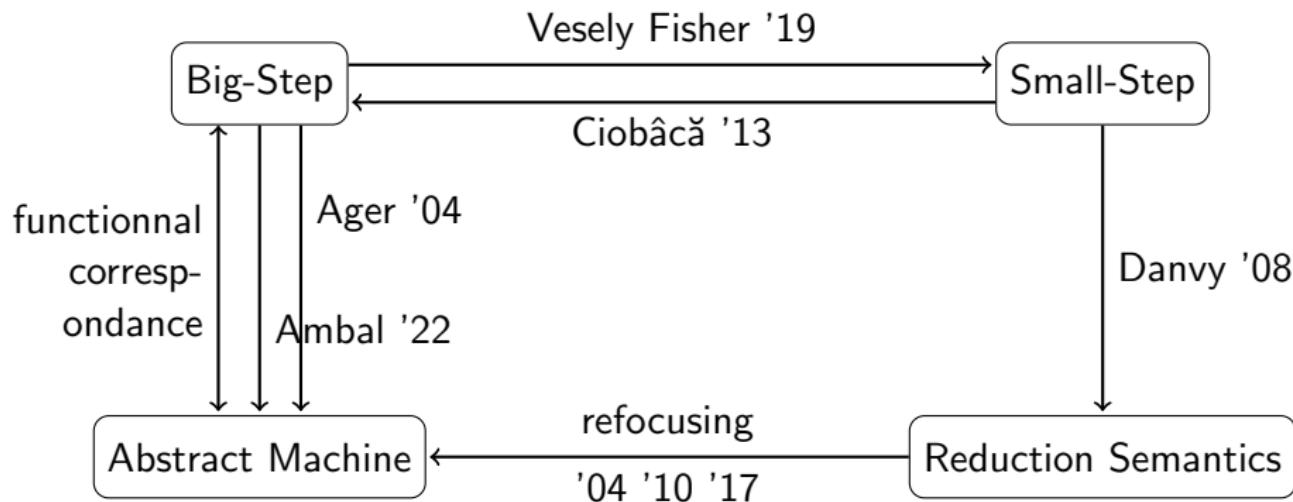
$$\frac{v_1 + v_2 = v}{s, \text{Plus}(v_1, v_2) \rightarrow v}$$

▷ Abstract Machine:

$$< \text{Plus}(e_1, e_2); s; \pi >_m \rightarrow < e_1; s; (\text{Plus}([\cdot], e_2), s) :: \pi >_m$$

Related Work

Interderiving Operational Semantics:



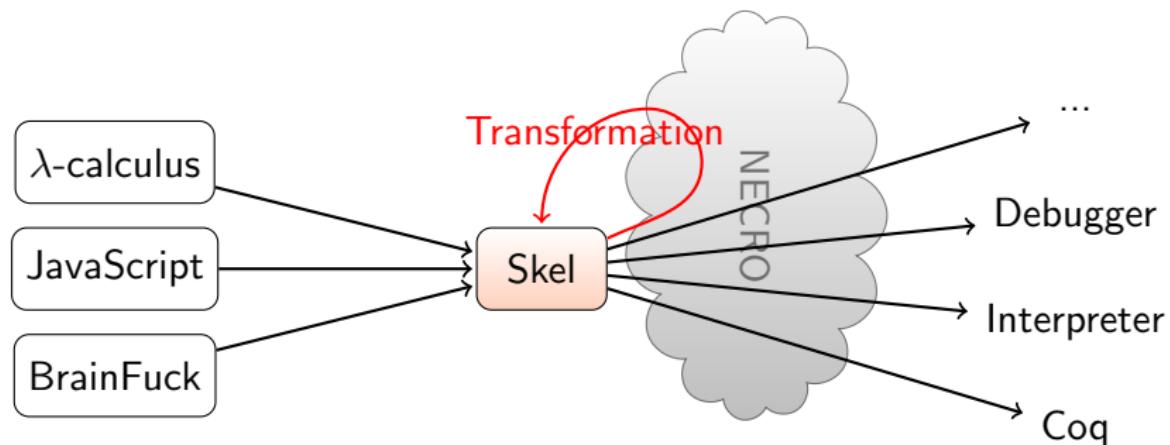
Mostly ad-hoc uncertified transformations

This Work

Certified generic automatic transformation from big-step to small-step skeletal semantics

Framework: Skeletal Semantics

With Necro: OCaml implementation of Skeletal Semantics



Example: IMP

```
type stmt =
| Skip
| Assign of ident * expr
| Seq of stmt * stmt
| If of expr * stmt * stmt
| While of expr * stmt

...
hook hstmt (s : state, t : stmt) matching t : state =
| Seq (t1, t2) ->
  let s' = hstmt (s, t1) in
  hstmt (s', t2)
| ...
```

Transformation

Big-Step vs Small-Step

Big-Step: fully evaluates the term

$$\frac{s, t_1 \Downarrow s' \quad s', t_2 \Downarrow s''}{s, \text{Seq}(t_1, t_2) \Downarrow s''}$$

Small-Step: stops and reconstructs a term

$$\frac{s, t_1 \rightarrow s', t'_1}{s, \text{Seq}(t_1, t_2) \rightarrow s', \text{Seq}(t'_1, t_2)} \quad \frac{}{s, \text{Seq}(\text{Ret}(s'), t_2) \rightarrow s', t_2}$$

Intuition: Seq

Big-Step:

$$\frac{s, t_1 \Downarrow s' \quad s', t_2 \Downarrow s''}{s, \text{Seq}(t_1, t_2) \Downarrow s''}$$

Intuition: Seq

Big-Step:

$$\frac{s, t_1 \Downarrow s' \quad s', t_2 \Downarrow s''}{s, \text{Seq}(t_1, t_2) \Downarrow s''}$$

Small-Step:

$$\frac{\dots}{s, \text{Seq}(t_1, t_2) \rightarrow \dots}$$

Intuition: Seq

Big-Step:

$$\frac{s, t_1 \Downarrow s' \quad s', t_2 \Downarrow s''}{s, \text{Seq}(t_1, t_2) \Downarrow s''}$$

Small-Step:

$$\frac{s, t_1 \rightarrow s', t'_1}{s, \text{Seq}(t_1, t_2) \rightarrow \dots}$$

Intuition: Seq

Big-Step:

$$\frac{s, t_1 \Downarrow s' \quad s', t_2 \Downarrow s''}{s, \text{Seq}(t_1, t_2) \Downarrow s''}$$

Small-Step:

$$\frac{s, t_1 \rightarrow s', t'_1}{s, \text{Seq}(t_1, t_2) \rightarrow s', \text{Seq}(t'_1, t_2)}$$

Intuition: While

Big-Step:

$$\frac{s, e_1 \Downarrow s', v \quad \text{isTrue}(v) \quad s', t_2 \Downarrow s'' \quad s'', \text{While}(e_1, t_2) \Downarrow s'''}{s, \text{While}(e_1, t_2) \Downarrow s''''}$$

Intuition: While

Big-Step:

$$\frac{s, e_1 \Downarrow s', v \quad \text{isTrue}(v) \quad s', t_2 \Downarrow s'' \quad s'', \text{While}(e_1, t_2) \Downarrow s'''}{s, \text{While}(e_1, t_2) \Downarrow s'''}$$

Small-Step:

$$\frac{\dots}{s, \text{While}(e_1, t_2) \rightarrow \dots}$$

Intuition: While

Big-Step:

$$\frac{s, e_1 \Downarrow s', v \quad \text{isTrue}(v) \quad s', t_2 \Downarrow s'' \quad s'', \text{While}(e_1, t_2) \Downarrow s'''}{s, \text{While}(e_1, t_2) \Downarrow s'''}$$

Small-Step:

$$\frac{s, e_1 \rightarrow s', e'_1}{s, \text{While}(e_1, t_2) \rightarrow \dots}$$

Intuition: While

Big-Step:

$$\frac{s, e_1 \Downarrow s', v \quad \text{isTrue}(v) \quad s', t_2 \Downarrow s'' \quad s'', \text{While}(e_1, t_2) \Downarrow s'''}{s, \text{While}(e_1, t_2) \Downarrow s'''}$$

Small-Step:

$$\frac{s, e_1 \rightarrow s', e'_1}{s, \text{While}(e_1, t_2) \rightarrow \cancel{s', \text{While}(e'_1, t_2)}}$$

Intuition: While

Big-Step:

$$\frac{s, e_1 \Downarrow s', v \quad \text{isTrue}(v) \quad s', t_2 \Downarrow s'' \quad s'', \text{While}(e_1, t_2) \Downarrow s'''}{s, \text{While}(e_1, t_2) \Downarrow s'''}$$

Small-Step:

$$\frac{s, e_1 \rightarrow s', e'_1}{s, \text{While}(e_1, t_2) \rightarrow \cancel{s', \text{While}(e'_1, t_2)}}$$

⇒ Need new constructor to remember both e_1 and e'_1

Transformation Phases

Three main phases of the transformation:

- Find the problematic premises
- Create new constructors for them
- Turn everything small-step

1. Problematic cases

Could simply flag everything as problematic!
It works, but ugly results...

Smarter way: analyze skeletons

Main reasons to flag a premise as problematic:

- Not enough memory space
- After a choice we do not want to cancel

These bad cases are found by a simple local analysis

2. New Constructors

One for each problematic premise

Big-Step:

$$\frac{s, e_1 \Downarrow s', v \quad \text{isTrue}(v) \quad s', t_2 \Downarrow s'' \quad s'', \text{While}(e_1, t_2) \Downarrow s'''}{s, \text{While}(e_1, t_2) \Downarrow s''''}$$

2. New Constructors

One for each problematic premise

Big-Step:

$$\frac{s, e_1 \Downarrow s', v \quad \text{isTrue}(v) \quad s', t_2 \Downarrow s'' \quad s'', \text{While}(e_1, t_2) \Downarrow s'''}{s, \text{While}(e_1, t_2) \Downarrow s''''}$$

End goal:

$$\frac{}{s, \text{While}(e_1, t_2) \rightarrow s, \text{While1}(\dots)}$$

$$\frac{\dots \Downarrow s', v \quad \text{isTrue}(v) \quad s', t_2 \Downarrow s'' \quad s'', \text{While}(e_1, t_2) \Downarrow s'''}{s, \text{While1}(\dots) \Downarrow s''''}$$

2. New Constructors

One for each problematic premise

Big-Step:

$$\frac{s, e_1 \Downarrow s', v \quad \text{isTrue}(v) \quad s', t_2 \Downarrow s'' \quad s'', \text{While}(e_1, t_2) \Downarrow s'''}{s, \text{While}(e_1, t_2) \Downarrow s''''}$$

End goal:

$$\frac{}{s, \text{While}(e_1, t_2) \rightarrow s, \text{While1}(s, e_1, \dots)}$$

$$\frac{s_0, e_0 \Downarrow s', v \quad \text{isTrue}(v) \quad s', t_2 \Downarrow s'' \quad s'', \text{While}(e_1, t_2) \Downarrow s''''}{s, \text{While1}(s_0, e_0, \dots) \Downarrow s''''}$$

2. New Constructors

One for each problematic premise

Big-Step:

$$\frac{s, e_1 \Downarrow s', v \quad \text{isTrue}(v) \quad s', t_2 \Downarrow s'' \quad s'', \text{While}(e_1, t_2) \Downarrow s'''}{s, \text{While}(e_1, t_2) \Downarrow s''''}$$

End goal:

$$\frac{}{s, \text{While}(e_1, t_2) \rightarrow s, \text{While1}(s, e_1, e_1, t_2)}$$

$$\frac{s_0, e_0 \Downarrow s', v \quad \text{isTrue}(v) \quad s', t_2 \Downarrow s'' \quad s'', \text{While}(e_1, t_2) \Downarrow s'''}{s, \text{While1}(s_0, e_0, e_1, t_2) \Downarrow s''''}$$

3. Small-Stepify

- ▷ Problematic evaluation calls are replaced by the new constructor

For instance for while:

$$\overline{s, \text{While}(e_1, t_2) \rightarrow s, \text{While1}(s, e_1, e_1, t_2)}$$

With skeletons:

```
hook hstmt (s : state, t : stmt) matching t : state * stmt =  
| ...  
| While (e1, t2) ->  
  (s, While1 (s, e1, e1, t2))
```

- ▷ Good evaluation calls are replaced by a branching

For instance for sequences:

$$\frac{s, t_1 \rightarrow s', t'_1}{s, \text{Seq}(t_1, t_2) \rightarrow s', \text{Seq}(t'_1, t_2)} \qquad \frac{}{s, \text{Seq}(\text{Ret}(s'), t_2) \rightarrow s', t_2}$$

With skeletons:

```
hook hstmt (s : state, t : stmt) matching t : state * stmt =
| Seq (t1, t2) ->
  branch
    let (s', t1') = hstmt (s, t1) in
    (s', Seq (t1', t2))
  or
    let Ret s' = t1 in
    (s', t2)
  end
```

Transformation: Conclusion

- Automatic translation of a Big-Step skeletal semantics into an equivalent Small-Step semantics
- Works on any language expressible with inference rules
- Reuses constructors as much as possible
- Implemented in Necro

Certification

Certification

Theorem we want (for every evaluation function)

$$t \Downarrow v \iff t \rightarrow^* v$$

\Downarrow : given Big-Step semantics

\rightarrow^* : transitive closure of the resulting Small-Step semantics

Pen-and-paper Proof

Full transformation seems too complex

Instead, we prove a simplified version without analysis
(i.e., assume every premise is a problematic case)

Pages of lemmas about:

- Freshness conditions for variables
- Showing new constructors work as intended when going small-step

The paper proof also covers diverging behaviors:

$$t \uparrow^\infty \iff t \rightarrow^\infty$$

Coq Certification

Second certification method: Coq proof script

- Fully automatic
- Language specific
- Handles constructor reuse
- Makes use of Necro-Coq

Coq: BS \Rightarrow SS

Big-Step:

$$\frac{\begin{array}{c} \vdots \\ \hline e_1 \Downarrow v_1 \end{array} \quad \begin{array}{c} \vdots \\ \hline e_2 \Downarrow v_2 \end{array} \quad v_1 + v_2 = v}{\text{Plus}(e_1, e_2) \Downarrow v}$$

Coq: BS \Rightarrow SS

Big-Step:

$$\frac{\frac{\vdots}{e_1 \Downarrow v_1} \quad \frac{\vdots}{e_2 \Downarrow v_2} \quad v_1 + v_2 = v}{\text{Plus}(e_1, e_2) \Downarrow v}$$

Small-Step:

$$\begin{aligned} \text{Plus}(e_1, e_2) &\rightarrow \text{Plus}(e'_1, e_2) \rightarrow \dots \rightarrow \\ \text{Plus}(v_1, e_2) &\rightarrow \text{Plus}(v_1, e'_2) \rightarrow \dots \rightarrow \\ \text{Plus}(v_1, v_2) &\rightarrow v \end{aligned}$$

Easy to automate in Coq

Coq: SS \Rightarrow BS

Same strategy backwards is hard...

(e.g., splitting $\text{Plus}(e_1, e_2) \rightarrow^* v$)

Instead, we use a simple concatenation lemma:

$$t \rightarrow t' \Downarrow v \implies t \Downarrow v$$

Then, iterating the lemma gives us:

$$t \rightarrow^* v \implies t \Downarrow v$$

- Easy for Coq to bruteforce (no sequences or transitive closure)
- Only works if the big-step semantics is defined on the same constructors, for cases like: $s, \text{While}(e_1, t_2) \rightarrow s, \text{While1}(\dots) \Downarrow v$

Three Semantics

Initial (BS)

```
type stmt =  
| ...  
| While of expr * stmt  
  
hook hstmt ... : state =  
| Seq (t1, t2) ->  
  let s' = hstmt (s, t1) in  
  hstmt (s', t2)
```

Intermediate

```
type stmt =  
| ...  
| While1 of ...  
| While2 of ...  
| Ret of state  
  
hook hstmt ... : state =  
| Seq (t1, t2) ->  
  let s' = hstmt (s, t1) in  
  hstmt (s', t2)  
| ...  
| While2 (s0, t0, e1, t2) ->  
  let s' = hstmt (s0, t0) in  
  hstmt (s', While (e1, t2))  
| Ret (s') -> s'
```

Output (SS)

```
type stmt =  
| ...  
| While1 of ...  
| While2 of ...  
| Ret of state  
  
hook ... : state * stmt =  
| Seq (t1, t2) ->  
  branch  
    let (s', t1')  
      = hstmt (s, t1) in  
      (s', Seq (t1', t2))  
  or  
    let Ret s' = t1 in  
      (s', t2)  
  end
```

Evaluation

Language	Constructors		
	Big-Step	Small-Step	No Reuse
Call-by-Name	3	4	5
Call-by-Value	3	4	5
CBV, choice	4	5	6
CBV, fail	5	6	7
Arithmetic	5	5	13
IMP	11	13	21
IMP, write in exp	12	14	23
IMP, LetIn	12	16	24
IMP, try/catch	15	17	26
MiniML	18	28	33

Table: Size of the Generated Semantics

Conclusion

Conclusion

- Fully automated generic transformation, implemented in Necro
- Generic proof for a simplified version without constructor reuse
- For any language, generation of an equivalence proof script

$$t \Downarrow v \iff t \rightarrow^* v$$

- Tested on several languages (including mini-ML)
- Does not work (yet?) with recent Skel